Sri Krishna Institute of Technology, Bangalore


## COURSE PLAN

Academic Year 2019-2020

| Program: | B E - Information Science \& Engineering |
| :---: | :---: |
| Semester: | 4 |
| Course Code: | 18 CS42 |
| Course Title: | Design and Analysis of Algorthim |
| Credit / L-T-P: | $4 / 3-2-0$ |
| Total Contact Hours: | 50 |
| Course Plan Author: | Sandhya B R |

## Academic Evaluation and Monitoring Cell

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## A. COURSE INFORMATION

## 1. Course Overview

| Degree: | BE |  | Program: | IS |
| :---: | :---: | :---: | :---: | :---: |
| Semester: | 4 |  | Academic Year: | 2019-2020 |
| Course Title: | DESIGN AND ALGORITHMS | ANALYSIS | ${ }^{\text {OF }}$ Course Code: | 18 CS 42 |
| Credit / L-T-P: | 4/3-2-0 |  | SEE Duration: | 180 Minutes |
| Total Contact Hours: | 50 Hours |  | SEE Marks: | 60 Marks |
| CIA Marks: | 40 Marks |  | Assignment | 1 / Module |
| Course Plan Author: | Sandhya B R |  | Sign .. | Dt: |
| Checked By: |  |  | Sign .. | Dt: |
| CO Targets | CIA Target: $75 \%$ |  | SEE Target: | 60\% |

Note: Define CIA and SEE \% targets based on previous performance.

## 2. Course Content

Content / Syllabus of the course as prescribed by University or designed by institute.

| Mod ule | Content | Teaching Hours | Blooms Learning Levels |
| :---: | :---: | :---: | :---: |
| 1 | Introduction: What is an Algorithm?(T2:1.1),Algorithm Specification (T2:1.2), Analysis Framework (T1:2.1), Performance Analysis: Space complexity, Time complexity (T2:1.3). Asymptotic Notations:Big-Oh notation (O), Omega notation $(\Omega)$,Theta notation ( $\Theta$ ), and Little-oh notation (o), Mathematical analysis of Non-Recursive and recursive Algorithms with Examples (T1:2.2, 2.3. 2.4).Important Problem Types:Sorting, Searching, String processing, Graph Problems, Combinatorial Problems. Fundamental Data Structures: Stacks, Queues, Graphs, Trees, Sets and Dictionaries. (T1:1.3,1.4) | 10 | $\begin{gathered} \mathrm{L} 4 \\ \text { Analyze } \end{gathered}$ |
| 2 | Divide and Conquer: General method, Binary search, Recurrence equation for divide and conquer, Finding the maximum and minimum (T2:3.1, 3.3. 3.4), Merge sort, Quick sort (T1:4.1. 4.2) , Strassen's matrix multiplication (T2:3.8), Advantages and Disadvantages of divide and conquer. Decrease and Conquer Approach: Topological Sort. (T1:5.3) | 10 | $\begin{gathered} \text { L4 } \\ \text { Analyze } \end{gathered}$ |
| 3 | Greedy Method: General method, Coin Change Problem, Knapsack Probl em, Job sequencing with deadlines (T2:4.1, 4.3, 4.5). Minimum cost spanning trees: Prim's Algorithm, Kruskal's Algorithm (T1:9.1, 9.2) . Single source shortest paths: Dijkstra's Algorithm (T1:9.3). Optimal Tree problem: Huffman Trees and Codes (T1:9.4). Transform and Conquer Approach: Heaps and Heap Sort (T1:6.4) | 10 | $\begin{gathered} \mathrm{L} 4 \\ \text { Analyze } \end{gathered}$ |
| 4 | Dynamic Programming: General method with Examples, Multistage Graphs (T2:5:1, 5.2) . Transitive Closure: Warshall's Algorithm, All Pairs Shortest Paths: Floyd's Algorithm, Optimal Binary Search Trees, Knapsack problem ((T1:8.2, 8.3, 8.4), Bellman-Ford Algorithm (T2:5.4) , Travelling Sales Person problem (T2:5.9) . Reliability design (Tz:5.8). | 10 | $\begin{gathered} \text { L4 } \\ \text { Analyze } \end{gathered}$ |
| 5 | Backtracking: General method (T2:7.1), N-Queens problem (T1:12.1) , Sum of subsets problem (Ti:12.1), Graph coloring (T2:7.4) , Hamiltonian cycles (T2:7.5). Branch and Bound: Assignment Problem, Travelling Sales Person problem (T1:12.2) , 0/1 Knapsack problem (T2:8.2, T1:12.2): LC Branch and Bound solution (T2:8.2) , FIFO Branch and Bound solution (T2:8.2). NP-Complete and NP Hard problems: Basic concepts, non deterministic algorithms, P, NP, NPComplete, and NP-Hard classes (T2:11.1) . | 10 | $\begin{gathered} \text { L3 } \\ \text { Apply } \end{gathered}$ |
| - | Total | 50 | L3-L4 |

## 3. Course Material

Books \& other material as recommended by university (A, B) and additional resources used by course teacher (C).

1. Understanding: Concept simulation / video ; one per concept ; to understand the concepts ; 15-30 minutes
2. Design: Simulation and design tools used - software tools used ; Free / open source
3. Research: Recent developments on the concepts - publications in journals; conferences etc.

| Modul es | Details | Chapters in book | Availability |
| :---: | :---: | :---: | :---: |
| A | Text books (Title, Authors, Edition, Publisher, Year.) | - | - |
| $\begin{gathered} 1,2,3,4 \\ 5 \end{gathered}$ | Introduction to the Design and Analysis of Algorithms, Anany Levitin:, 2rd Edition, 2009. Pearson. | $\begin{gathered} 1,2,4,5,6 \\ 9,8,12 \end{gathered}$ | In Lib / In Dept |
| $\begin{gathered} 1,2,3,4 \\ 5 \end{gathered}$ | Computer Algorithms/C++, Ellis Horowitz, SatrajSahni and Rajasekaran, 2nd Edition, 2014, Universities Press | $\begin{gathered} 1,3,4,5,7,8 \\ , 11 \end{gathered}$ | In Lib/ In dept |
| B | Reference books (Title, Authors, Edition, Publisher, Year.) | - | - |
| 1, 2,3 | .Introduction to Algorithms, Thomas H. Cormen, Charles E. Leiserson, Ronal L. Rivest, Clifford Stein, 3rd Edition, PHI | $\begin{array}{\|c\|} \hline 1,2,3,4,5 \\ 6,7 \\ \hline \end{array}$ | In Lib |
| 4.5 | Design and Analysis of Algorithms , S. Sridhar, Oxford (Higher Education) | ? | Not Available |
| C | Concept Videos or Simulation for Understanding | - | - |
| C1 | Asymptotic Notations https://www.youtube.com/watch?v=OpebHLAfggY- 10.40 secs |  |  |
| C2 | Data Structures <br> https://www.youtube.com/watch? $\mathrm{v}=\mathrm{FNZ509SgprU-5} \mathrm{Mins}$ |  |  |
| C3 | Recurrence stratergy <br> https://www.youtube.com/watch?V=XNAfl2sw/nY-11 . 40 Secs |  |  |
| C4 | Divide and Conquer technique https://www.youtube.com/watch?v=6SUmp_Cn-SU - 9 Mins |  |  |
| C5 | Greedy technique <br> https://www.youtube.com/watch? $\mathrm{v}=\mathrm{ARvQcqJ}$ _-NY -10 Mins |  |  |
| C6 | Transform and conquer approach https://wwww.youtube.com/watch?v=fyzQcGUsVXk -11 Mins |  |  |
| C7 | Dynamic Programming technique https://www.youtube.com/watch?v=WxpIHvsu1RI -9 Mins |  |  |
| C8 | Branch Bound Techniques https://www.youtube.com/watch? $\mathrm{v}=3$ RBNPco_Q6g -10 Mins |  |  |
| C9 | Np-hard and Np-Complete problems https://www.youtube.com/watch?v=gq4K5hhilSE- 5 Mins |  |  |
| C10 | Back tracking-N Queens problem https://www.youtube.com/watch?V=3GqhzSnt2Gc -7 Mins |  |  |
| D | Software Tools for Design | - | - |
|  | Eclipse Juno |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
| E | Recent Developments for Research | - | - |
|  | Formalization of Asymptotic Notations in HOL4 https://ieeexplore.ieee.org/abstract/document/8821642 |  |  |
| F | Others (Web, Video, Simulation, Notes etc.) | - | - |
| 1 | Nptel videos for Asymptototic Notations https://www.youtube.com/watch? V=ELgT1ngiCqA |  |  |
| 2 | Nptel videos for Minimum Spanning trees https://www.youtube.com/watch?v=kgjemw3SZeo |  |  |

## 4. Course Prerequisites

Refer to GL01. If prerequisites are not taught earlier, GAP in curriculum needs to be addressed. Include in Remarks and implement in B.5.
Students must have learnt the following Courses / Topics with described Content ...

| Mod ules | Course Code | Course Name | Topic / Description | Sem | Remarks | Blooms Level |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | $\begin{aligned} & \text { 17pcd13/ } \\ & 23 \end{aligned}$ | C Programing | 1. Knowledge on Data Structures | 2 |  | L4 |
| 2 | 17 Cs 33 | Data Structure and Application | Knowledge of Data Structures Algorithm | 3 |  | L4 |
| 3 | 17Cs33 | Data Structure and Application | Knowledge of Data Structures Algorithm | 3 |  | L4 |
| 4 | 17Cs36 | Discrete <br> Mathematics <br> Structures | Knowledge of Graphs and Trees are required. | 3 |  | L4 |
| 5 | 17 Cs 33 | Data Structure and Application | Knowledge of Data Structures Algorithm | 3 |  | L3 |

## 5. Content for Placement, Profession, HE and GATE

The content is not included in this course, but required to meet industry \& profession requirements and help students for Placement, GATE, Higher Education, Entrepreneurship, etc. Identifying Area / Content requires experts consultation in the area
Topics included are like, a. Advanced Topics, b. Recent Developments, c. Certificate Courses, d. Course Projects, e. New Software Tools, f. GATE Topics, g. NPTEL Videos, h. Swayam videos etc.

| Mod <br> ules | Topic / Description | Area | Remarks <br> Level |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | Brute Force Technique | Higher <br> Study | Gap <br> A seminar on Brute Force <br> Technique | Understa <br> nd L2 |  |
|  |  |  |  |  |  |
|  |  |  |  |  |  |
|  |  |  |  |  |  |

## B. OBE PARAMETERS

## 1. Course Outcomes

Expected learning outcomes of the course, which will be mapped to POs.

| Mod ules | Course Code.\# | Course Outcome <br> At the end of the course, student should be able to ... | Teach. Hours | Instr Method | $\begin{array}{\|c\|} \hline \text { Assessme } \\ \text { nt } \\ \text { Method } \\ \hline \end{array}$ | Blooms' Level |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | 18CS42.1 | Analyze the computational complexity of different algorithms. | 10 | Black board /system | Test/ assignme nts | L4 |
| 2 | 18CS42.2 | Apply and Analyze Divide and  <br> Conquer Strategy to solve <br> problems   | 10 | Black board /system | Test/ assignme nts | L4 |
| 3 | 18CS42.3 | Apply and Analyze Optimization problems using Greedy strategy. | 10 | Black board /system | Test/ assignme nts | L4 |
| 4 | 18CS42.4 | Apply and Analyze Optimization <br> routes using Dynamic <br> Programming strategy.   | 10 | Black board /system | $\qquad$ | L4 |
| 5 | 18CS42.5 | Classify computational problems into P, NP, NP-Hard and NP- | 10 | Black board /system | Test/ assignme | L3 |

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|  |  | complete problems |  |  | nts |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| - | - | Total | $\mathbf{5 0}$ | Black board <br> /system | Test/ <br> assignme <br> nts | L3-L4 |

## 2. Course Applications

Write 1 or 2 applications per CO.
Students should be able to employ / apply the course learnings to ...

| Mod <br> ules | Application Area <br> Compiled from Module Applications. | CO | Level |
| :---: | :--- | :---: | :---: |
| 1 | Able to Analyze a given algorithm and express its time and space complexity | CO 1 | L 4 |
| 1 | Facebook to Build database, | CO 1 | L 3 |
| 2 | Able to Solve recurrence equations | CO 2 | L 3 |
| 2 | efficient use of memory cache | CO 2 | L 4 |
| 3 | In the field of artificial intelligence, automatic speech recognition. | CO 3 | L 4 |
| 3 | In the implementation of Priority queue in graph algorithms | CO 3 | L 4 |
| 4 | Computer networks | CO 4 | L 4 |
| 4 | Load-Shedding Problem in Microgrid Operation | CO 4 | L 3 |
| 5 | Machine Scheduling Problem | CO 5 | L 4 |
| 5 | Able to classify computational problems into P, NP, NP-Hard and NP-complete | CO 5 | L 3 |

## 3. Articulation Matrix

CO - PO Mapping with mapping level for each CO-PO pair, with course average attainment.

| - | - | Course Outcomes | Program Outcomes |  |  |  |  |  |  |  |  |  |  |  |  |  |  | - |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Mod ules | CO.\# | At the end of the course student should be able to . | $\begin{gathered} \mathrm{PO} \\ 1 \end{gathered}$ | $\left[\begin{array}{c} \mathrm{PO} \\ 2 \end{array}\right.$ |  |  | $\begin{gathered} \mathrm{PO} \\ 5 \end{gathered}$ | $\begin{array}{\|c\|} \hline \mathrm{PO} \\ 6 \\ \hline \end{array}$ |  |  | $\begin{gathered} \mathrm{PO} \\ 9 \end{gathered}$ | $\begin{gathered} \mathrm{PO} \\ 10 \end{gathered}$ | $\begin{gathered} \mathrm{PO} \\ 11 \end{gathered}$ | $\begin{aligned} & \mathrm{PO} \\ & 12 \end{aligned}$ |  |  |  | $\begin{gathered} \text { Lev } \\ \mathrm{el} \\ \hline \end{gathered}$ |
| 1 | 18CS42.1 | Analyze the computational complexity algorithms. | 2.5 | 2.5 | 3 | 2.5 | - | - | - | - | - | - | - | 2.5 | 3 | 3 |  | L4 |
| 2 | 18CS42.2 | Apply and AnalyzeDivide and <br> Conquer Strategy <br> to solve <br> problems | 2.5 | 2.5 | 3 | 2.5 | - | - | - | - | - | - | - | 2.5 | 3 | 3 |  | L4 |
| 3 | 18CS42.3 | Apply and Analyze Optimization problems using Greedy strategy. |  | 2.5 | 3 | 2.5 | - | - | - | - | - | - | - | - | 2 | 3 |  | L4 |
| 4 | 18CS42.4 | Apply and Analyze Optimization routes using Dynamic Programming strategy. | 2.5 | 2.5 | 3 | 2.5 | - | - | - | - | - | - | - | 2.5 | 2 | 3 |  | L4 |
| 5 | 18CS42.5 | Classify computational problems into P, NP, NP-Hard and NPcomplete problems | 2.5 | 2.5 | 3 | 2.5 | - | - | - | - | - | - | - | 5 | 2 | 3 |  | L3 |
| - | 18CS42. | Average | 2.5 | $2.5$ | 3 |  |  |  | - | - | - |  |  |  | 2. 4 | 3 |  | L3- L4 |
| - | PO, PSO | 1.Engineering Knowledge; 2.Problem Analysis; 3.Design / Development of Solutions; 4.Conduct Investigations of Complex Problems; 5.Modern Tool Usage; 6.The Engineer and Society; 7.Environment and Sustainability; 8.Ethics; 9.Individual and Teamwork; 10.Communication; 11.Project Management and Finance; 12.Life-long Learning; S1.Software Engineering; S2.Data Base Management; S3.Web Design |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |

## 4. Curricular Gap and Content

Topics \& contents not covered (from A.4), but essential for the course to address POs and PSOs

| Mod <br> ules | Gap Topic | Actions Planned | Schedule Planned | Resources Person | PO Mapping |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | Brute force techniques | Presentation by <br> students | $3^{\text {rd }}$ week / date | Self | List from B4 <br> above |
|  |  |  |  |  |  |

## C. COURSE ASSESSMENT

## 1. Course Coverage

Assessment of learning outcomes for Internal and end semester evaluation.

| Mod ules | Title | Teach. Hours | No. of question in Exam |  |  |  |  |  | CO | Levels |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | CIA-1 | CIA-2 | CIA-3 | Asg | Extra Asg | SEE |  |  |
| 1 | Definition,specification,framework, Asymptotic notation, problem types | 10 | 2 | - | - | 1 | 1 | 2 | CO1 | L4 |
| 2 | Divide and Conquer,Decrease and conquer | 10 | 2 | - | - | 1 | 1 | 2 | CO 2 | L4 |
| 3 | Greedy method ,Transform and conquer approach | 10 | - | 2 | - | 1 | 1 | 2 | CO 3 | L4 |
| 4 | Dynamic Programming | 10 | - | 2 | - | 1 | 1 | 2 | CO 4 | L4 |
| 5 | Backtracking,Branch and <br> Bound,Knapsack problem,NP- <br> Complete and NP-Hard Problem  | 10 | - | - | 4 | 1 | 1 | 2 | CO 5 | L3 |
| - | Total | 50 | 4 | 4 | 4 | 5 | 5 | 10 | CO1-CO5 | L3-L4 |

## 2. Continuous Internal Assessment (CIA)

Assessment of learning outcomes for Internal exams. Blooms Level in last column shall match with A. 2.

| Mod ules | Evaluation | Weightage in Marks | CO | Levels |
| :---: | :---: | :---: | :---: | :---: |
| 1,2 | CIA Exam - 1 | 30 | CO1, CO2 | L4,L4 |
| 3, 4 | CIA Exam - 2 | 30 | $\mathrm{CO}_{3} \mathrm{CO} 4$ | L4,L4 |
| 5 | CIA Exam - 3 | 30 | CO 5 | L3 |
| 1,2 | Assignment - 1 | 10 | $\mathrm{CO} 1, \mathrm{CO} 2$ | L4,L4 |
| 3, 4 | Assignment-2 | 10 | $\mathrm{CO}_{3} \mathrm{CO} 4$ | L4,L4 |
| 5 | Assignment - 3 | 10 | CO 5 | L3 |
| 1,2 | Seminar-1 |  | - | - |
| 3, 4 | Seminar - 2 |  | - | - |
| 5 | Seminar-3 |  | - | - |
| 1,2 | Quiz - 1 |  | - | - |
| 3, 4 | Quiz - 2 |  | - | - |
| 5 | Quiz - 3 |  | - | - |
| 1-5 | Other Activities - Mini Project | - |  |  |
|  | Final CIA Marks |  | - | - |

## D1. TEACHING PLAN - 1

## Module - 1

| Title: | \|ntroduction: | Appr Time: | 10 Hrs |
| :---: | :---: | :---: | :---: |
| a | Course Outcomes | CO | Blooms |
| - | At the end of the topic the student should be able to | - | Level |
| 1 | Analyze the computational complexity of different algorithms. | CO 1 | L4 |
| b | Course Schedule | - | - |
| Class No | Portion covered per hour | - | - |
| 1 | What is an Algorithm?Algorithm Specification,Analysis Framework | CO 1 | L1 |
| 2 | Performance Analysis: Space complexity, Time complexity | $\mathrm{CO1}$ | L2 |
| 3 | Asymptotic Notations:Big-Oh notation (0), Omega notation ( $\Omega$ ), |  | L3 |
| 4 | Theta notation ( $\Theta$ ), and Little-oh notation (0), | $\mathrm{CO1}$ | L3 |
| 5 | Mathematical analysis of Non-Recursive Algorithms with Examples |  | L4 |
| 6 | Mathematical analysis of Non-Recursive Algorithms with Examples contd.. | CO 1 | L4 |
| 7 | Mathematical analysis of recursive Algorithms with Examples . | $\mathrm{CO1}$ | L4 |
| 8 | Mathematical analysis of recursive Algorithms with Examples contd.. | CO1 | L4 |
| 9 | Important Problem Types:Sorting, Searching, String processing, Graph Problems, Combinatorial Problems. | CO1 | L3 |
| 10 | Fundamental Data Structures: Stacks, Queues, Graphs, Trees, Sets and Dictionaries. | CO1 | L3 |
| c | Application Areas | - | - |
| - | Students should be able employ / apply the Module learnings to | - | - |
| 1 | Able to Analyze a given algorithm and express its time and space complexities | CO 1 | L4 |
| 2 | Able to apply data structures to combinatorial problems | CO 2 | L3 |
| d | Review Questions | - | - |
| - | The attainment of the module learning assessed through following questions | - | - |
| 1 | Define best case, worst case and average case efficiency. Give these efficiencies for sequential search. | CO 1 | L4 |
| 2 | Briefly explain important fundamental data structures used in algorithm design. | CO1 | L3 |
| 3 | Describe basic efficiency classes. (9 points) | CO 1 | L4 |
| 4 | Briefly explain the important problem types coming under design and analysis of algorithms. | CO1 | L4 |
| 5 | Explain three asymptotic notations with a neat diagram. Prove n2+5n+7= $\Theta(n 2)$ | CO1 | L4 |
| e | Experiences | - |  |
| 1 |  |  |  |
| 2 |  |  |  |
| 3 |  |  |  |
| 4 |  |  |  |
| 5 |  |  |  |

## Module - 2

| Title: | Divide and Conquer | Appr <br> Time: | 10 Hrs |
| :---: | :--- | :---: | :---: |
| $\mathbf{a}$ | Course Outcomes | CO | Blooms |
| - | At the end of the topic the student should be able to ... | - | Level |
| 1 | Apply and Analyze Divide and Conquer Strategy to solve problems | CO 2 | L4 |
| $\mathbf{b}$ | Course Schedule | - | - |
| Class No | Portion covered per hour | - | - |
| 11 | Divide and Conquer: General method, | CO 2 | L 4 |


| 12 | Binary search, | CO 2 | L4 |
| :---: | :---: | :---: | :---: |
| 13 | Recurrence equation problems, | $\mathrm{CO}_{2}$ | L3 |
| 14 | Recurrence equation problems contd... | $\mathrm{CO}_{2}$ | L3 |
| 15 | Finding the maximum and minimum | CO 2 | L4 |
| 16 | Merge sort, | CO 2 | L4 |
| 17 | Quick sort, | CO 2 | L4 |
| 18 | Strassen's matrix multiplication | CO 2 | L4 |
| 19 | Advantages and Disadvantages of divide and conquer. | CO 2 | L4 |
| 20 | Topological Sort. | CO 2 | L4 |
| c | Application Areas | - | - |
| - | Students should be able employ / apply the Module learnings to | - | - |
| 1 | analyze by solving recurrence equation. | CO 2 | L4 |
| 2 | design algorithms using Divide and Conquer Strategy. | CO 2 | L3 |
| d | Review Questions | - | - |
| - | The attainment of the module learning assessed through following questions | - | - |
| 6 | Find the upper bound of recurrences given below by substitution method. i) $T(n)=2 T(n / 2)+n$ <br> ii) $T(n)=T(n / 2)+1$ | CO 2 | L3 |
| 7 | Briefly explain binary search algorithm along with efficiency analysis | CO 2 | L4 |
| 8 | Write the algorithm for Merge Sort. | CO 2 | L4 |
| 9 | Sort the following elements using merge sort. Write the recursion tree. $70,20,30,40,10,50,60$ Twisted : Use D \& C method which divides problem size by considering position | CO 2 | L3 |
| 10 | Explain quick sort with an algorithm. | CO 2 | L4 |
| 11 | Derive worst case,best case and average case for Merge sort. | CO 2 | L4 |
| 12 | Derive worst case,best case and average case for quick sort. | CO 2 | L4 |
| 13 | Sort the following elements using quick sort $25,10,72,18,40,11,64,58,32,9$ | CO 2 | L3 |
| e | Experiences | - | - |
| 1 |  |  |  |
| 2 |  |  |  |
| 3 |  |  |  |
| 4 |  |  |  |
| 5 |  |  |  |

## 1. CIA EXAM - 1

## a. Model Question Paper - 1



Course: Design and Analysis of Algorithms

| - | - | Note: Answer all questions, each carry equal marks. Module : 1, 2 | Marks | CO | Level |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | a | Explain Algorithm Specification in detail. | 6 | CO 1 | L4 |
|  | b | Explain wit h an example how a new variable count introduced in a program can be used to find the number of steps needed by a program to solve a particular problem instance. | 6 | CO1 | L4 |
|  | C | Derive the Time complexity for Merge sort | 3 | CO 2 | L4 |
|  |  | OR |  |  |  |
| 1 | a | Explain the asymptotic notations with examples. | 7 | CO 1 | L4 |
|  | b | Illustrate mathematical analysis of recursive algorithm for Tower of Hanoi puzzle. | 6 | CO 1 | L4 |
|  | c | Apply Merge sort for the elements:90 30209070105040 | 3 | CO2 | L3 |
|  |  |  |  |  |  |
| 2 | a | Compare the order of growth by using limits: $\mathrm{n}!$ and $2^{\mathrm{n}}$ | 2 | CO 1 | L4 |
|  | b | Write a recursive algorithm for binary search and also bring out its efficiency. | 8 | CO2 | L3 |
|  |  | Derive the best case and worst case time efficiency of the Quick sort Algorithm. | 5 | CO 2 | L4 |


|  |  | OR |  |  |  |
| :---: | :---: | :--- | :---: | :---: | :---: |
| 2 | a | Explain the criteria that an algorithm must satisfy. | 5 | CO 1 | L 4 |
|  | b | Explain the general method of divide and conquer and write an algorithm for the <br> same. | 5 | CO 2 | L 4 |
|  | cWrite a function to find the maximium and minimum elements in a given array of <br> n elements by applying divide and conquer technique. | 5 | CO 2 | $\mathrm{L4}$ |  |

## b. Assignment -1

| Model Assignment Questions |  |  |  |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Course <br> Code: | 18 CS42 | Sem: | IV | Marks: | 10 | Time: | 75 minutes |
| Course: | Design and Analysis of Algorithms | Module: 1, 2 |  |  |  |  |  |


| SNo | Assignment Description | Marks | CO | Level |
| :---: | :---: | :---: | :---: | :---: |
| 1 | Describe basic efficiency classes. (9 points) | 5 | CO1 | L4 |
| 2 | Briefly explain the important problem types coming under design and analysis of algorithms. | 6 | CO1 | L3 |
| 3 | Consider Tower of Hanoi puzzle. Derive the recurrence relation for the total movement of disk. Solve the recurrence relation using substitution method | 10 | CO1 | L4 |
| 4 | Write the algorithm for Quick Sort. Derive the best case, worst case, average case time efficiency of the algorithm | 10 | CO 2 | L4 |
| 5 | What is an algorithm? Explain the notion of algorithm with an example. | 10 | CO1 | L4 |
| 6 | Compare the order of growth of $1 / 2 n(n-1)$ and $n^{2}$. | 4 | CO1 | L4 |
| 7 | Find the upper bound of recurrences given below by substituation method. <br> a) $2 T(n / 2)+n$ <br> b) $T(n / 2)+1$ | 4 | CO 2 | L3 |
| 8 | write an algorithm for merge sort. Analyze its efficiency. | 7 | CO 2 | L4 |
| 9 | Apply quick sort on following list and draw recursive call tree : 5, 3, 1,9, 8, 2, 4,7 | 10 | CO 2 | L4 |
| 10 | Write the algorithm for Quick sort. Derive the worst case time efficiency of the algorithm. | 10 | CO 2 | L4 |
| 11 | Compare the order of growth by using limits: $n$ ! and $2^{n}$ | 4 | CO 1 | L4 |
| 12 | Write a function to find the maximium and minimum elements in a given array of $n$ elements by applying divide and conquer technique. | 5 | CO 2 | L4 |
| 13 | Explain the general method of divide and conquer and write an algorithm for the same. | 5 | CO 2 | L4 |
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## D2. TEACHING PLAN - 2

## Module-3

| Title: | Greedy Method | Appr <br> Time: | 12 Hrs |
| :---: | :--- | :---: | :---: |
| $\mathbf{a}$ | Course Outcomes | CO | Blooms |


| - | At the end of the topic the student should be able to | - | Level |
| :---: | :---: | :---: | :---: |
| 1 | Apply and Analyze Optimization problems using Greedy strategy. | $\mathrm{CO}_{3}$ | L4 |
| b | Course Schedule |  |  |
| Class No | Portion covered per hour | - | - |
| 21 | General method, Coin Change Problem, | $\mathrm{CO}_{3}$ | L4 |
| 22 | Knapsack Problem, | $\mathrm{CO}_{3}$ | L4 |
| 23 | Knapsack Problem contd.. | $\mathrm{CO}_{3}$ | L4 |
| 24 | Job sequencing with deadlines | $\mathrm{CO}_{3}$ | L4 |
| 25 | Minimum cost spanning trees:Prim's Algorithm, | $\mathrm{CO}_{3}$ | L4 |
| 26 | Kruskal's Algorithm | $\mathrm{CO}_{3}$ | L4 |
| 27 | Single source shortest paths:Dijkstra's Algorithm | $\mathrm{CO}_{3}$ | L4 |
| 28 | Single source shortest paths:Dijkstra's Algorithm contd... | $\mathrm{CO}_{3}$ | L4 |
| 29 | Optimal Tree problem:Huffman Trees and Codes | $\mathrm{CO}_{3}$ | L4 |
| 30 | Transform and Conquer Approach:Heaps and Heap Sort | $\mathrm{CO}_{3}$ | L4 |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
| c | Application Areas | - | - |
| - | Students should be able employ / apply the Module learnings to |  |  |
| 1 | solve Optimization problems using Greedy strategy. | $\mathrm{CO}_{3}$ | L4 |
| 2 | constuct Optimal Tree usingTransform and Conquer Approach | $\mathrm{CO}_{3}$ | L4 |
|  |  |  |  |
| d | Review Questions | - | - |
| - | The attainment of the module learning assessed through following questions |  |  |
| 14 | Define Optimal solution and feasible solution. | $\mathrm{CO}_{3}$ | L4 |
| 15 | Define Coin Change Problem. State the greedy method to solve the coin change problem. For 49 rupees, find the denominations with least no. of coins. The available denominations in rupees are $\{1,2,5,10\}$ | $\mathrm{CO}_{3}$ | L4 |
| 16 | What is the solution generated by the function job scheduling (JS) when $\mathrm{n}=5$, [p1,p2,p3,p4,p5]=[20,15,10,5,1] and [d1, d2,d3,d4, d5] $[2,2,1,3,3]$ | CO 3 | L4 |
| 17 | What is a knapsack problem?Obtain solution for the knapsack problem using greedy method for $n=3$, capacity $m=20$ values $25,24,15$ and weights $18,15,10$ respectively. | CO3 | L4 |
| 18 | Write a Kruskal algorithm to find minimum cost spanning tree and obtain spanning tree of the graph shown below. | $\mathrm{CO}_{3}$ | L4 |
| 19 | Apply PRIMS algorithm for the following graph to find minimum spanning tree. | CO 3 | L4 |
| 20 |  that the time efficiency isO(\|€|log|€|) | CO 3 | L4 |
| 21 | Apply Krushkal 's algorithm for the following graph to find minimum spanning tree. | CO 3 | L4 |
| 22 | Apply PRIMS algorithm for the following graph to find minimum spanning tree | CO 3 | L4 |



## Module - 4

| Title: | Dynamic Programming Technique | Appr <br> Time: | 10 Hrs |
| :---: | :--- | :---: | :---: |

COURSE PLAN - CAY 2019-20

| a | Course Outcomes | CO | Blooms |
| :---: | :---: | :---: | :---: |
| - | At the end of the topic the student should be able to | - | Level |
| 1 | Apply and Analyze Optimization routes using Dynamic Programming strategy. | CO 4 | L4 |
| b | Course Schedule |  |  |
| Class No | Portion covered per hour | - | - |
| 31 | Dynamic Programming: General method with Examples, | CO 4 | L4 |
| 32 | Multistage Graphs | CO 4 | L4 |
| 33 | Transitive Closure: Warshall's Algorithm, | $\mathrm{CO}_{4}$ | L4 |
| 34 | All Pairs Shortest Paths:Floyd's Algorithm, | CO 4 | L4 |
| 35 | Bellman-Ford Algorithm | CO 4 | L4 |
| 36 | Bellman-Ford Algorithm contd... | CO 4 | L4 |
| 37 | Travelling Sales Person problem | CO 4 | L4 |
| 38 | Optimal Binary Search Trees, | $\mathrm{CO}_{4}$ | L3 |
| 39 | Knapsack problem | CO 4 | L3 |
| 40 | Reliability design | CO 4 | L3 |
| c | Application Areas | - | - |
| - | Students should be able employ / apply the Module learnings to | - | - |
| 1 | Apply and Analyze Optimization routes using Dynamic Programming strategy. | CO 4 | L4 |
| 2 | Solve Optimization problems | CO 4 | L3 |
|  |  |  |  |
| d | Review Questions | - | - |
| - | The attainment of the module learning assessed through following questions | - | - |
| 32 | Briefly explain how dynamic programming works. | $\mathrm{CO}_{4}$ | L4 |
| 34 | Find the shortest path from A to L , in the following multistage graph, using dynamic programming. Use forward approach to solve the prob lem. | CO 4 | L4 |
| 36 | Generate Transitive Closure for the given graph | CO 4 | L4 |
|  |  |  |  |
| 37 | ExplainWarshalls AlgorithmGenerate Transitive Closure for the given graph.Apply this algorithm to the given graph below. | CO 4 | L4 |
| 38 |  |  |  |
| 39 |  |  |  |
| 40 |  |  |  |
| 41 |  |  |  |

COURSE PLAN - CAY 2019-20

|  |  |  |  |
| :--- | :--- | :--- | :--- |
| $\mathbf{e}$ | Experiences | - | - |
| 1 |  |  |  |
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| 4 |  |  |  |
| 5 |  |  |  |

## E2. CIA EXAM - 2

## a. Model Question Paper - 2

| Course <br> Code: | 18 CS42 | Sem: | IV | Marks: | 30 | Time: | 75 minutes |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |

Course: Design and Analysis of Algorithms

| - | - | Note: Answer all questions, each carry equal marks. Module : 3,4 | Marks | CO | Level |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | a | Obtain the optimal solution for the job sequencing problem with deadline.where $\mathrm{n}=4$ profit (p1,p2,p3,p4)=(100,10,15,27) and deadlines. (d1, d2, d3,d4)=(2,1,2,1) | 4 | CO 3 | L4 |
|  | b | Define MST. Apply PRIMS and KRUSKAL algorithm for the following graph to get MST. Show the intermediate steps. | 11 | CO 3 | L4 |
| 2 | a | Explain the concept of greedy techniques for prim's algorithm. Obtain minimum cost spanning tree for the graph below. $\left[\begin{array}{ccccc} 0 & 3 & \infty & 7 & \infty \\ 3 & 0 & 4 & 2 & \infty \\ \infty & 4 & 0 & 5 & 6 \\ 7 & 2 & 5 & 0 & 4 \\ \infty & \infty & 6 & 4 & 0 \end{array}\right]$ | 7 | CO 3 | L4 |
|  | b | Explain the concept of greedy techniques for prim's algorithm. Obtain minimum cost spanning tree for the graph below. | 8 | CO 3 | L4 |
| 3 | a | Find the shortest path from S to T inthe following multistage graph using dynamic programming. Use forward approach to solve the prob lem | 8 | CO 4 | L4 |
|  | b | Generate Transitive Closure for the given graph | 7 | CO 4 | L4 |


|  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 4 | a | ExplainWarshalls Algorithm Generate Transitive Closure for the given graph.Apply this algorithm to the given graph below. | 8 | CO 4 | L4 |
|  | b | Write Warshall's-Floyd Algorithm | 7 | CO 4 | L4 |

## b. Assignment - 2

| Model Assignment Questions |  |  |  |  |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :---: |
| Course <br> Code: | 18 CS42 | Sem: | IV | Marks: | 10 | Time: | 75 minutes |  |
| Course: | Design and Analysis of Algorithms | Module: 3, 4 |  |  |  |  |  |  |


| SNo | Assignment Description | Marks | CO | Level |
| :---: | :---: | :---: | :---: | :---: |
| 1 | Define coin change problem. Write the greedy strategy for getting the optimal solution. If coins available are of values $\{2,5,3,6\}$, find the least denominations for a) 55 b)77 | 10 | CO 3 | L4 |
| 2 | What is job sequencing with deadlines?find solution generated by job sequencing with deadlines for 7 jobs , given profits $3,5,2018,1,6,30$ and deadlines 1,3,4,3,2,1,2 respectively. | 6 | CO 3 | L4 |
| 3 | What is minimum cost spanning tree?Apply prim's and kruskal's algorithm for the given graph below. | 10 | CO 3 | L4 |
| 4 | Define minimum cost spanning tree.Give high level description of Prim's algorithm to find minimum spanning tree and find minimum spanning tree for graph shown below. | 8 | CO 3 | L4 |



## D3. TEACHING PLAN - 3

## Module - 5

| Title: | Backtracking | Appr <br> Time: | 10 Hrs |
| :---: | :--- | :---: | :---: |
| $\mathbf{a}$ | Course Outcomes | CO | Blooms |
| - | At the end of the topic the student should be able to ... | - | Level |
| 1 | Classify computational problems into P, NP, NP-Hard and NP-complete <br> problems | CO5 | L3 |



|  |  |  |  |
| :--- | :--- | :---: | :---: |
|  | Experiences |  |  |
| $\mathbf{e}$ | CO10 | L 2 |  |
| 1 |  | CO 9 |  |
| 2 |  | CO |  |
| 3 |  | L 3 |  |
| 4 |  |  |  |
| 5 |  | CO |  |

## E3. CIA EXAM - 3

## a. Model Question Paper - 3



|  |  |  |  |  |  |
| :--- | :--- | :--- | :--- | :---: | :---: |
|  | bExplain the following with examples <br> a. Class P Problems <br> b. Class NP Problems <br> c. NP complete problem <br> d.NP hard problem. | 5 | CO 5 | L 3 |  |

## b. Assignment - 3

| Model Assignment Questions |  |  |  |  |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :---: |
| Course <br> Code: | 18 CS42 | Sem: | IV | Marks: | 5 | Time: | 75 minutes |  |
| Course: | Design and Analysis of Algorithms | Module:5 |  |  |  |  |  |  |

Note: Each student to answer 2-3 assignments. Each assignment carries equal mark.


|  |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- |
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## F. EXAM PREPARATION

## 1. University Model Question Paper



|  | b | Generate transitive closoure for given graph. | 10 | CO 4 | L4 |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | OR |  |  |  |
| 3 | a | explain warsnall algorinhm to ind the transitive closure of a directed graph. Apply this algorithm to the graph given below. <br> (08 Marks) | 12 | CO 4 | L4 |
|  | b | Write | 8 | CO 4 | L4 |
| 5 | a | Give t ..................ens problem. Explain the solution for 4-queens problem using state space tree. | 10 | CO 5 | L3 |
|  | b | Apply backtracking to solve the following instance of the subset-sum problem : $\mathrm{S}=[1,3,4,5$ ] and $\mathrm{d}=11$. Draw the state space tree. | 10 | CO 5 | L3 |
|  |  | OR |  |  |  |
| 5 | a | Apply backtracking based graph coloring algorithm for the graph given below with $\mathrm{m}=4$. Give state space tree showing first 3 valid assignments. | 10 | CO 5 | L3 |
|  | b | Give the backtracking based algorithm to the problem of finding Hamiltonian cycle in the graph | 10 | CO 5 | L3 |

## 2. SEE Important Questions

| Cours |  | Design and Analysis of Algorithms |  |  |  |  | $\begin{aligned} & \text { Month / Year } \\ & \hline \text { Time: } \end{aligned}$ |  | May /2020 |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Crs Cod | ode: | 18CS42 | Sem: | 4 | Marks: | 100 |  |  | 180 m | inutes |
|  | Note | Answer | E full q | ns. | ns carry | al marks. |  | - | - |  |
| Mod ule | Qno. | Importan | stion |  |  |  |  | Marks | CO | Year |
| 1 | a | Explain algorithm | mathe |  | ed for th | alysis of an |  | 06 | CO1 | 2016 |
|  | b | Explain function of growt <br> i) $\log n$ a <br> ii) (log2 $n$ | ethod <br> g limits <br> ollowing <br> rt(n) <br> log2 | par <br> pare <br> tion <br> re | der of the | wth of two |  | 06 | CO1 | 2015 |
|  | C | Explain in | f the bas | ymp | iency clas |  |  | 10 | CO1 | 2017 |
|  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |
| 2 | a | Solve th and $x(n)=$ | wing r )+n for | $\begin{aligned} & \text { nce } \\ & (2)=1, r \end{aligned}$ | $x(n)=3 x(r$ | $\text { or } n>1, x \text { 1)=4 }$ |  | 06 | CO 2 | 2015 |
|  | b | Explain | nalyze | merge | rithm. |  |  | 10 | CO 2 | 2016 |
|  | c | How qui | t can b | rove |  |  |  | 04 | CO 2 | 2015 |
|  |  |  |  |  |  |  |  |  |  |  |
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COURSE PLAN - CAY 2019-20

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| :---: | :---: | :---: | :---: | :---: | :---: |
| 3 | a | Explain Kruskal's Algorithm With an example | 10 | $\mathrm{CO}_{3}$ | 2016 |
|  | b | Construct a Huffman code for the following data: Character: ABCD - <br> Probability: 0.40 .10 .20 .150 .15 | 10 | CO3 | 2015 |
|  |  |  |  |  |  |
|  |  |  |  |  |  |
|  |  |  |  |  |  |
|  |  |  |  |  |  |
| 4 | a | Write Warshall's algorithm and apply it to compute transitive closure for the directed graph with the adjacency matrix shown below: <br> ABCD <br> A 100 <br> B0001 <br> C0000 <br> D 1010 | 10 | CO 4 | 2014 |
|  | b | Explain the dynamic programming with Floyd's algorithm in detail. Apply Floyd's all pairs shortest problem. For the digraph given below | 10 | CO 4 | 2013 |
|  | c | What is the Optimal Binary Search Tree problem? Explain how principal of optimality holds for this problem. Also explain how it is solved using dynamic programming. | 8 | CO 4 | 2012 |
|  | d | What is the difference between Greedy approach and Dynamic Programming? Explain with example | 5 | CO 4 | 2013 |
|  |  |  |  |  |  |
|  |  |  |  |  |  |
| 5 | a | Write an algorithm for sum of subset problem using backtracking. Also solve the following instance of sum of subset problem : $S=[1,5,2,7]$ with $d=$ 8. | 10 | CO 5 | 2016 |
|  | b | Apply Branch and Bound algorithm to solve the travelling salesman problem for the graph with a cost adjacency matrix is as follows. <br> ABCDE <br> A 03158 <br> B30679 <br> C 16042 <br> D 57403 <br> E89230 | 10 | CO 5 | 2014 |
|  | d | Show that Hamilton cycle problem is NP-Complete. | 5 | $\mathrm{CO}_{5}$ | 2014 |
|  | d | Explain the terms P, NP, NP-Hard and NP-Complete with suitable example. Also give relationship between them. | 6 | CO 5 | 2014 |
|  |  |  |  |  |  |
|  |  |  |  |  |  |

## Course Outcome Computation

## Academic Year:

Odd / Even semester


Attainment
LV Threshold : 3:>60\%, 2:>=50\% and <=60\%, 1: <=49\%
CO1 Computation : $(2+2+2+3) / 4=10 / 4=2.5$

## PO Computation

| Program Outcome | PO1 | PO 3 |  |  | PO 3 |  | PO1 |  | PO12 |  | PO12 |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Weight of | 3 |  | 1 |  | 3 |  | 2 |  | 2 |  | 3 |  |
| $\mathrm{CO} \text { - PO }$ <br> Course Outcome | CO 1 |  | CO 2 |  | $\mathrm{CO}_{3}$ |  | $\mathrm{CO}_{4}$ |  |  |  |  |  |
| Test/Quiz/Lab QUESTION NO | T1 |  |  |  |  |  | T2 |  |  |  |  |  |
|  | Q1 | LV | Q2 | LV | Q3 | LV | Q1 | LV | Q2 | LV | Q3 | LV |
| MAX MARKS | 10 | - | 10 | - | 10 | - | 10 | - | 10 | - | 10 | - |
| USN-1 | 5 | 2 | 10 | 3 |  |  | 10 | 3 | 9 | 3 | 4 | 1 |
| USN-2 | 5 | 2 | 8 | 3 |  |  |  |  |  |  |  |  |
| USN-3 | 7 | 3 | 7 | 3 | 10 | 3 | 8 | 3 | 8 | 3 | 5 | 2 |
| USN-4 |  |  |  |  | 4 | 1 | 10 | 3 | 8 | 3 | 6 | 2 |
| USN-5 | 8 | 3 | 6 | 2 | 9 | 3 | 10 | 3 | 8 | 3 |  |  |
| USN-6 |  |  |  |  |  |  | 10 | 3 | 9 | 3 | 4 | 1 |
| Average CO Attainment |  | 2.5 |  | 2.75 |  | 2.33 |  | 3 |  | 3 |  | 1.5 |

